## EE 679, Queueing Systems (2001-02F) Solutions to Test -6

**1.** Using flow balance conditions, we get the following equations.

$$I_{3} = 0.5I_{1}$$

$$I_{1} = I + 0.2I_{2} + 0.2I_{3}$$

$$I = 0.6I_{3} + 0.5I_{4}$$

$$I_{2} = 0.5I_{1} + 0.5I_{4}$$

which may be solved to get

$$(l_1, l_2, l_3, l_4) = (1.395l, 1.279l, 0.698l, 1.162l)$$
  
 $(r_1, r_2, r_3, r_4) = (1.395r, 1.279r, 1.396r, 2.324r)$   $r = \frac{l}{m}$ 

(a) Network stable for 
$$2.324 r < 1 \implies l < 0.43 m$$

**(b)** In this case, 
$$(\mathbf{r}_1, \mathbf{r}_2, \mathbf{r}_3, \mathbf{r}_4) = (0.14, 0.128, 0.14, 0.23)$$

Therefore

$$P(n_1, n_2, n_3, n_4) = 0.497(0.14)^{n_1} (0.128)^{n_2} (0.14)^{n_3} (0.23)^{n_4}$$

(c) Using the result 
$$N_i = \frac{r_i}{1 - r_i}$$
  
we get  $N_1 = 0.163$   $N_2 = 0.147$   $N_3 = 0.162$   $N_4 = 0.303$ 

(d) 
$$N = N_1 + N_2 + N_3 + N_4 = 0.775$$

Therefore 
$$W = \frac{N}{l} = 7.75$$

2. The flow balance equations for this case are

$$I_1 = 0.6I_2$$
  
 $I_3 = 0.5I_1 + 0.2I_2 + 0.4I_3$ 

which gives  $l_2 = 1.667 l_1$  and  $l_3 = 1.389 l_1$ 

Choosing Q1 as the reference queue, we get the visit ratios to be

$$V_1 = 1$$
  $V_2 = 1.667$   $V_3 = 1.389$ 

## (a) Using the above, the steps of the MVA algorithm will be as follows.

(1) 
$$m=0$$
  $N_1=0$   $N_2=0$   $N_3=0$   
(2)  $m=1$   $W_1=2$   $W_2=1$   $W_3=2$   
 $I = \frac{1}{2+1.667+(2)(1.389)} = 0.155$   
 $N_1=0.31$   $N_2=0.258$   $N_3=0.431$   
(3)  $m=2$   $W_1=2.62$   $W_2=1.258$   $W_3=2.862$   
 $I = \frac{2}{2.62+(1.667)(1.258)+(1.389)(2.862)} = 0.23$   
 $N_1=0.603$   $N_2=0.482$   $N_3=0.914$   
(4)  $m=3$   $W_1=3.206$   $W_2=1.482$   $W_3=3.828$   
 $I = \frac{3}{3.206+(1.667)(1.482)+(1.389)(3.828)} = 0.273$   
 $N_1=0.875$   $N_2=0.674$   $N_3=1.451$ 

The mean number in each queue will be

$$N_1 = 0.875$$
  $N_2 = 0.674$   $N_3 = 1.451$ 

(b) Note that if we choose  $l_1 = m_1 = 0.5$ , then  $u_1 = 1$ ,  $u_2 = 0.833$ ,  $u_3 = 1.389$  will be the relative utilizations of the three queues. From this, it is evident that as M becomes large, i.e.  $M \circledast \Psi$ , the queue that will get bottlenecked will be  $Q_3$ . This also implies that when M is sufficiently large, there will always be one or more users in  $Q_3$  and hence the departure rate for this queue will approach its service rate  $m_3 = 0.5$ .

Therefore, for large <i>M</i> , we will have		$l_3 = m_3 = 0.5$
Using this and flow balance, we get		<b>l</b> <sub>1</sub> =0.5/1.389=0.36
	and	$l_2 = (1.667)(0.36) = 0.6$

With large M, i.e.  $M \otimes \mathbf{Y}$ , we then have

Actual Throughput =  $(\mathbf{l}_1, \mathbf{l}_2, \mathbf{l}_3) = (0.36, 0.60, 0.50)$ Actual Utilization =  $(\mathbf{r}_1, \mathbf{r}_2, \mathbf{r}_3) = (0.72, 0.60, \mathbf{r}_3 \ \mathbb{B}1)$ Note that, as expected, the actual utilization of  $Q_3$  tends toward unity as  $M \ \mathbb{B} \mathbf{Y}$ Using the result  $N_i = \frac{\mathbf{r}_i}{1 - \mathbf{r}_i}$ we get  $N_1 = 2.57$   $N_2 = 1.5$   $N_3 = (M-4.07)$ 

Note that this will be how the M users will get distributed between the three queues.